





SELebration: Sandpiper and Whale Retelling Guide

MAKE THE	1. Where does the story take place? Choose a different setting	
STORY YOUR	2. Who are the main characters? Choose two different characters	
OWN	3. What is the problem? Choose an issue that shows two different views from the characters	
VOICE TONES	Create Voices for each of your characters:	
	1. Choice speed, level and character trait for each one:	
	a. Speed (fast, slow, medium).	
	b. Pitch (high, low, medium).	
	c. Trait (ex. mean, excited, stubborn, tricky, cheerful, tough, gentle, kind, playful, silly, greedy, selfish, generous,	
	lazy, energetic)	
	2. Create a phrase that each character likes to say	
	a. Make each character repeat the same phrase every time they talk to each other using their voice tones	
SOCIAL	What is the Solution?	
EMOTIONAL		
LEARNING	Identify two (2) ways the characters can make better decisions	
	• Identify two (2) ways the characters can work together	
	Make the characters use these skills at the end of the story	
RETELL THE	Use the Story Map to retell the story	
STORY	Introduce the Setting	
MAKING IT	Introduce the Characters	
YOUR OWN	Introduce the Problem	
BUT USING	• Present the characters engaged in the problem three (3) times	
THE FORMAT	Introduce the Solution	
OF	- Introduce the Solution	
SANDPIPER		
AND WHALE		

My SELebration Story: Draw the Setting







SELebration: Sandpiper and Whale Activity Learning Objectives

ART OF	1. Respond to exposure of the art of storytelling
STORYTELLING	2. Generate and conceptualize ideas
	3. Organize and develop ideas
	4. Conveying meaning through art
	5. Interpreting intent and meaning
	6. Synthesizing and relating knowledge and personal experiences to create products
	7. Relating artistic ideas and works within societal, cultural, and environmental contexts to deepen
	understanding.
	and crotanding.
EN GLISH LANGUAGE	1. Identify ways in which voice, gestures, movements, and sounds may be used to create or retell a story in
ARTS:	guided drama experiences.
	Utilize body and facial gestures with a change in voice to communicate character traits and emotions in a
	guided drama experience.
	3. Compare and contrast how characters respond to challenges in a guided drama experience.
	4. With prompting and support, identify similarities between characters in a guided drama experience and
	relate character emotions and experiences to personal experiences of self and peer.
	5. Express emotional responses to characters to recall and recognize when artistic choices are made in a
	guided drama experience.
	gardes arama expenses
SOCIAL EMOTIONAL	1. Consider the well-being of self and others
LEARNING	2. Recognizing one's responsibility to behave ethically
	3. Basing decisions on safety, social and ethical considerations
	4. Evaluating realistic consequences of various actions
	5. Making constructive safe choices for self and relationships
	6. Communicating clearly
	7. Working cooperatively
	8. Resolving conflicts
	9. Seeking help
	10. Building relationships within diverse opinions







RESOURCES	1. About Social Emotional Learning: https://casel.org/what-is-sel/
	2. Classroom Integration: https://www.weareteachers.com/21-simple-ways-to-integrate-social-emotional-
	<u>learning-throughout-the-day/</u>
	3. https://www.pbisrewards.com/blog/sel-in-the-classroom/
	4. Activities for at Home: https://betterkids.education/blog/5-easy-social-emotional-learning-activities-for-
	kids-to-do-at-home
	5. https://www.gettingsmart.com/2018/10/social-emotional-learning-in-the-home/
	6. SEL Children's Books: https://inspired-motherhood.com/social-emotional-books-for-kids/
	7. https://www.thepathway2success.com/100-read-alouds-to-teach-social-emotional-learning-skills/
	8. Selected Stories and Songs in Queen Nur's SELebration Performance:
	a. The Empty Pot, Demi
	b. Sometimes I'm Bombaloo, Yumi Heo
	c The Honest To Goodness Truth, Patricia McKissack
	d. My Name is Sangoel, Karen Lynn Williams
	e. One, Kathryn Otoshi
	f. I Take my Time I Think About It, (song) by Queen Nur